HTTW Team announces, their last title, a new fighting franchise, *HEIRS TO THE WRATH*, inviting players to step inside a world where some of the most brutal and beautiful fighters ever created can transform themselves, in-fight, into mythological gods, the Deities.

The new game will contain a full overhaul of the typical 3D fighting games mechanics so faithful fighting fans can quickly step up their skills and concentrate themself on the brand new Deity mechanics where they can transform their fighter to boost their stat, unlock new movesets and use a powerful, highly cinematic attack: The Wrath Move.

"Players won't expect how incredible *HEIRS TO THE WRATH* will be", said the HTTW Team spokesperson. "We are proud of the work and effort put behind this game to make it more than a gimmick and really bring it to the ultimate expression of competitive one-on-one gaming with complexity and unique twists."

HEIRS TO THE WRATH contains a brutal and epic fighting entertainment in the form of one-on-one battles inside a variety of exciting, interactive stages including everything from a avant-garde museum to a crazy TV show! The original concept of the game offers the merciless power to transform one of the 16 fierce fighters into Ancient gods from various mythologies like Odin, Apollo or Cernunnos.

Beginners don't have to be afraid of the game ropes with the step-by-step Practice modes, from the playful Tutorial Mode to the more complex Command Training Mode where they can learn and master all characters' combos and fighting games strategies!

Other modes include:
- A slugfest Online mode with various in-game prizes.
- A thrilling Story Mode! Filled with hollywood-like cinematic sequences blending flawlessly into fierce battles.
- A challenging Ascension Mode where players can customize their fighters' abilities and make them succeed gradually challenging trials.
- Multiple typical modes: Versus, Arcade, Survival, …

For the latest information on the game, please visit the official website at http://heirstothewrath.ze.cx/.